

A few important notes and reminders for the new school year





NEW SCHOOL HOURS!

Student Hours: 9:35AM-4:30PM (Monday: 9:35AM-3:30PM)

Students may enter the building at 9:15AM, get breakfast, and must report to homeroom by 9:35AM.

OPEN HOUSE!

Monday, August 8th 4:30PM-6:30PM

Students' schedules will be distributed in the cafeteria. Visit your child's classroom and meet the teachers.



FIRST DAY OF SCHOOL!

Wednesday, August 10, 2022

Students will bring home first day packets, please sign all required documents and emergency card. Return all signed documents by Friday, August 12, 2022.

FRONT OFFICE PROCEDURES!

Please ring front office door and have photo id ready for all sign-outs. One parent will be permitted in the office at a time. We appreciate your patience!

If student is a car rider, please make sure they are dropped off/picked up via car line by the cafeteria. All late students will need to be signed in by parent/guardian in the front office.



7th GRADE IMMUNIZATIONS!

7th grade students must have their TDAP (tetanus-diphtheria-pertussis) vaccine **before** the first day of school. An updated Florida Certification of Immunization (DH 680 form) must be turned in to the office prior to the first day. All students must be current on immunizations to start the new school year. <u>Emails have been sent out to those that have not submitted an updated immunization record.</u>

UNIFORMS!

POLOS/SWEATSHIRTS – BLACK, ORANGE, GRAY, or WHITE (Smith logo or plain with no logo or design) BOTTOMS – BLACK/KHAKI (no joggers, leggings, jeans, sweatpants)



BUS STOPS/TIMES!

Edulog WebQuery (sdhc.k12.fl.us)



Fall Sports registration must be completed and submitted to https://studentcentral.bigteams.com.

Register now for Fall and Spring Sports

Fall Sports - Basketball, Volleyball, Track

Spring Sports – Soccer, Flag Football



Smith is a CEP school - Community Eligibility Provision!

The federal Community Eligibility Provision allows eligible schools to provide meals free to all enrolled students.